

Games

1. Skull Ring Toss -KOJ
   1. Rules
      1. Place skulls on the ground, arranging in triangle/pyramid layout.
      2. Put tape on the ground to identify where to stand at least four feet away from the skulls
      3. One at a time, have the kids stand at a designated spot and take turns trying to throw the rings so that they land around the necks of the bottles.
      4. If they make any, they receive a prize. Let them select one prize.
      5. Children receive one chance to throw all of the rings and then they have to go to the end of the line if they want another turn.
2. Tiki Bean Bag Toss – OT
   1. Rules
      1. Place the stand on the ground.
      2. Put tape on the ground to identify where to stand at least four feet away from the stand.
      3. One at a time, have kids stand at a designated spot and take turns trying to throw the bean bags through the holes.
      4. If they make any, they receive a prize. Let them select one prize.
      5. Children receive one chance and then they have to go to the end of the line if they want another turn.
3. Boo Toss transform into Luau toss -KOJ
   1. Rules
      1. Place the stand on the ground.
      2. Put tape on the ground to identify where to stand at least four feet away from the stand.
      3. One at a time, have kids stand at a designated spot and take turns trying to throw the balls into the holes
      4. If they make any, they receive a prize. Let them select one prize.
      5. Children receive one chance and then they have to go to the end of the line if they want another turn.
4. Skeleton Toss
   1. Rules
      1. Place two lines of tape on the ground to identify where to stand at least four feet away from the each other.
      2. Two at a time, have kids stand at a designated spot and take turns trying to throw the balls into the skeleton hand.
      3. Each player gets 3 balls and 3 chances to catch a ball
      4. If they catch or make any, they receive a prize. Let them select one prize.
      5. Children receive one chance and then they have to go to the end of the line if they want another turn.
5. Dunkin Dora
   1. Rules
      1. Place the stand on the ground.
      2. Put tape on the ground to identify where to stand at least four feet away from the stand.
      3. One at a time, have kids stand at a designated spot and take turns trying to throw the balls into the holes
      4. If they make any, they receive a prize. Let them select one prize.
      5. Children receive one chance and then they have to go to the end of the line if they want another turn.
6. Limbo – OT
   1. Players who are walking or dancing under the limbo bar have to go under the bar one at a time. No one may assist you under the bar and you have to wait until the person ahead of you is completely out from under the bar before taking your turn. If everyone is eliminated during a round, the round is repeated.
   2. You are considered "out" if you can't remain standing while going under the limbo bar. Standing means that only your feet are touching the floor and you aren't holding onto anyone else, yourself or to the pole or pole stands. This means that you need good balance and that you'll need to demonstrate increased strength as the bar goes lower.
   3. Touching the pole or pole supports during your turn is forbidden. You must clear all parts of the pole structure to advance to the next round.
   4. you must approach the bar facing forward. You may not change direction in the middle of your turn to make going under the pole easier. This includes twisting at the waist, since the point of the game is to show how far you can bend. All players have to use the same direction for their turn to make the contest fair. The point of this is to force you to bend backward, challenging your flexibility and strength.
7. Luau Golf – OT
   1. Rules
      1. Place the stands on the ground.
      2. Put tape on the ground to identify where to stand at least four feet away from the 1st stand.
      3. One at a time, have kids stand at a designated spot and take turns trying to hit the ball into the holes
      4. If they make any, they receive a prize. Let them select one prize.
      5. Children receive one chance and then they have to go to the end of the line if they want another turn.
8. Photo Booth
9. Face Painting
10. Food Room
    1. Rules
       1. You must receive a ticket for families to receive 1 hot dog, 1 bag of chips, and 1 drink.

\*\*\*Bathroom breaks will be given out hourly. Either Ms. Kenndis or Ms. Kesha will come around. If you have to use it in between time please call Ms. Kenndis. You are not to leave your station unattended at any time!!! Have fun but remember that you are on the clock working!\*\*\*